



Fundamental Critical Care Support Skill Station Equipment List

Mechanical Ventilation I	<ul style="list-style-type: none"> • Ventilator and circuit (graphic display on ventilator preferred) • Test lung capable of altering resistance and compliance • Gas source(s) as required to power ventilator
Mechanical Ventilation II	<ul style="list-style-type: none"> • Ventilator and circuit (graphic display on ventilator preferred) • Test lung capable of altering resistance and compliance • Gas source(s) as required to power ventilator
Noninvasive Positive Pressure Ventilation	<ul style="list-style-type: none"> • Gas source(s) as required to power ventilator • Mask interface (nasal, oronasal, and/or full face masks) • Helmet • Ventilator • Nasal cannula and tubing • Test lung • Gas source(s) as required to power ventilator
Integrated Severe Sepsis A Scenario	<p>This skill station may be conducted using any of the following, as available:</p> <ul style="list-style-type: none"> • Flip chart • PowerPoint presentation • Resuscitation mannequin <p>Low- or high-fidelity simulators</p>
Integrated Severe Sepsis B Scenario	<p>This skill station may be set up in one of these formats:</p> <ul style="list-style-type: none"> • Mannequin with the capacity to display vital signs • Interactive software • Airway management intubation equipment • Question and answer scenario
Integrated Airway Management and Hemorrhagic Shock Scenario	<p>LCD projector or some method for projecting image included with skill station</p>
Integrated Traumatic Brain Injury Scenario	<p>LCD projector or some method for projecting image included with skill station</p>
Integrated Hypovolemic Shock Scenario	<p>LCD projector or some method for projecting image included with skill station</p>
Recognition and Assessment of the Seriously Ill Patient	<p>This skill station may be conducted using any of the following, as available:</p> <ul style="list-style-type: none"> • Flip chart • PowerPoint presentation • Resuscitation mannequin • Low- or high-fidelity simulators

